



tim nargi
matte painter/vfx artist

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Skills

- Proficient in creating photo realistic matte paintings
- Excellent photo manipulation skills
- Strong 2d painting skills
- Strong experience in 3d camera mapping/projection
- Proficiency in compositing, rotoscoping, keying, and 2d/3d tracking

Software

Adobe Photoshop Adobe After Effects 3d Studio Max
Corel Painter Apple Shake Adobe Premiere
SynthEyes Adobe Illustrator Final Cut Pro HD

Experience

Freelance Matte Painter, Stricken Independent Feature 7/09-Present
Created series of matte paintings utilizing photos and paint techniques

Multimedia Designer, EOIR Technologies 4/07-Present
Create multimedia packages ranging from print, to 3d, to compositing

Compositor, The Molecule 11/07 New York, NY
Composited CG and painted elements into live action at 2k Cineon film scans

Education

Art Institute of Fort Lauderdale
Bachelor of Science in Visual Effects and Motion Graphics June 2007.

Awards/Honors

'Homecoming' matte painting published in Ballistic Publishing D'Artiste Matte Painting 2

Awarded "Best Digital Portfolio" for Visual Effects and Motion Graphics